## Features

- High-performance, Low-power AVR<sup>®</sup> 8-bit Microcontroller
- Advanced RISC Architecture
  - 130 Powerful Instructions Most Single-clock Cycle Execution
  - 32 x 8 General Purpose Working Registers
  - Fully Static Operation
  - Up to 16 MIPS Throughput at 16 MHz
  - On-chip 2-cycle Multiplier
- Nonvolatile Program and Data Memories
  - 8K Bytes of In-System Self-Programmable Flash Endurance: 10,000 Write/Erase Cycles
  - Optional Boot Code Section with Independent Lock Bits In-System Programming by On-chip Boot Program True Read-While-Write Operation
  - 512 Bytes EEPROM
  - Endurance: 100,000 Write/Erase Cycles
  - 1K Byte Internal SRAM
  - Programming Lock for Software Security
- Peripheral Features
  - Two 8-bit Timer/Counters with Separate Prescaler, one Compare Mode
  - One 16-bit Timer/Counter with Separate Prescaler, Compare Mode, and Capture Mode
  - Real Time Counter with Separate Oscillator
  - Three PWM Channels
  - 8-channel ADC in TQFP and MLF package Six Channels 10-bit Accuracy Two Channels 8-bit Accuracy
  - 6-channel ADC in PDIP package Four Channels 10-bit Accuracy Two Channels 8-bit Accuracy
  - Byte-oriented Two-wire Serial Interface
  - Programmable Serial USART
  - Master/Slave SPI Serial Interface
  - Programmable Watchdog Timer with Separate On-chip Oscillator
  - On-chip Analog Comparator
- Special Microcontroller Features
  - Power-on Reset and Programmable Brown-out Detection
  - Internal Calibrated RC Oscillator
  - External and Internal Interrupt Sources
  - Five Sleep Modes: Idle, ADC Noise Reduction, Power-save, Power-down, and Standby
- I/O and Packages
  - 23 Programmable I/O Lines
  - 28-lead PDIP, 32-lead TQFP, and 32-pad MLF
- Operating Voltages
  - 2.7 5.5V (ATmega8L)
  - 4.5 5.5V (ATmega8)
- Speed Grades
  - 0 8 MHz (ATmega8L)
  - 0 16 MHz (ATmega8)
- Power Consumption at 4 Mhz, 3V, 25°C
  - Active: 3.6 mA
  - Idle Mode: 1.0 mA
  - Power-down Mode: 0.5 µA



8-bit **AVR**<sup>®</sup> with 8K Bytes In-System Programmable Flash

ATmega8 ATmega8L

# Summary

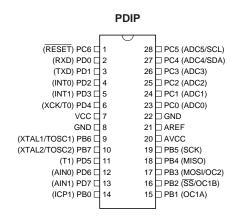


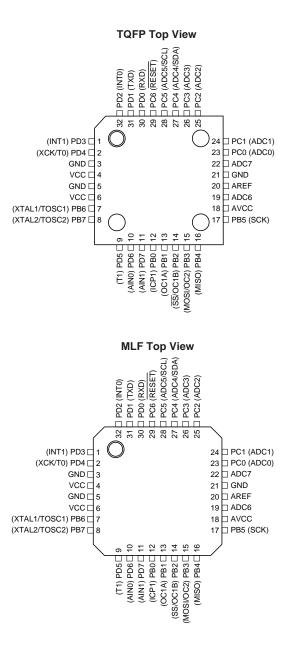
Note: This is a summary document. A complete document is available on our Web site at www.atmel.com.

Rev. 2486MS-AVR-12/03



### **Pin Configurations**





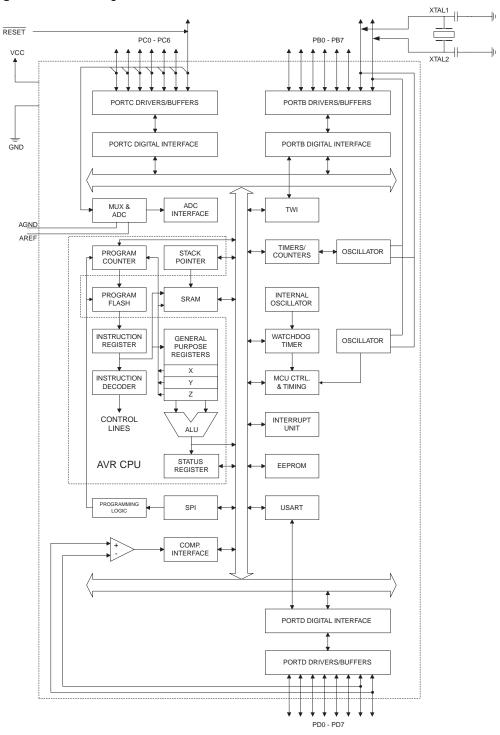
<sup>2</sup> ATmega8(L)

### **Overview**

The ATmega8 is a low-power CMOS 8-bit microcontroller based on the AVR RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega8 achieves throughputs approaching 1 MIPS per MHz, allowing the system designer to optimize power consumption versus processing speed.

**Block Diagram** 









The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATmega8 provides the following features: 8K bytes of In-System Programmable Flash with Read-While-Write capabilities, 512 bytes of EEPROM, 1K byte of SRAM, 23 general purpose I/O lines, 32 general purpose working registers, three flexible Timer/Counters with compare modes, internal and external interrupts, a serial programmable USART, a byte oriented Two-wire Serial Interface, a 6-channel ADC (eight channels in TQFP and MLF packages) where four (six) channels have 10-bit accuracy and two channels have 8-bit accuracy, a programmable Watchdog Timer with Internal Oscillator, an SPI serial port, and five software selectable power saving modes. The Idle mode stops the CPU while allowing the SRAM, Timer/Counters, SPI port, and interrupt system to continue functioning. The Power-down mode saves the register contents but freezes the Oscillator, disabling all other chip functions until the next Interrupt or Hardware Reset. In Power-save mode, the asynchronous timer continues to run, allowing the user to maintain a timer base while the rest of the device is sleeping. The ADC Noise Reduction mode stops the CPU and all I/O modules except asynchronous timer and ADC, to minimize switching noise during ADC conversions. In Standby mode, the crystal/resonator Oscillator is running while the rest of the device is sleeping. This allows very fast start-up combined with low-power consumption.

The device is manufactured using Atmel's high density non-volatile memory technology. The Flash Program memory can be reprogrammed In-System through an SPI serial interface, by a conventional non-volatile memory programmer, or by an On-chip boot program running on the AVR core. The boot program can use any interface to download the application program in the Application Flash memory. Software in the Boot Flash Section will continue to run while the Application Flash Section is updated, providing true Read-While-Write operation. By combining an 8-bit RISC CPU with In-System Self-Programmable Flash on a monolithic chip, the Atmel ATmega8 is a powerful microcontroller that provides a highly-flexible and cost-effective solution to many embedded control applications.

The ATmega8 AVR is supported with a full suite of program and system development tools, including C compilers, macro assemblers, program debugger/simulators, In-Circuit Emulators, and evaluation kits.

**Disclaimer** Typical values contained in this datasheet are based on simulations and characterization of other AVR microcontrollers manufactured on the same process technology. Min and Max values will be available after the device is characterized.

## **Pin Descriptions**

vcc	Digital supply voltage.
GND	Ground.
Port B (PB7PB0) XTAL1/ XTAL2/TOSC1/TOSC2	Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset condition becomes active, even if the clock is not running.
	Depending on the clock selection fuse settings, PB6 can be used as input to the invert- ing Oscillator amplifier and input to the internal clock operating circuit.
	Depending on the clock selection fuse settings, PB7 can be used as output from the inverting Oscillator amplifier.
	If the Internal Calibrated RC Oscillator is used as chip clock source, PB76 is used as TOSC21 input for the Asynchronous Timer/Counter2 if the AS2 bit in ASSR is set.
	The various special features of Port B are elaborated in "Alternate Functions of Port B" on page 56 and "System Clock and Clock Options" on page 23.
Port C (PC5PC0)	Port C is an 7-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port C output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up resistors are activated. The Port C pins are tri-stated when a reset condition becomes active, even if the clock is not running.
PC6/RESET	If the RSTDISBL Fuse is programmed, PC6 is used as an I/O pin. Note that the electri- cal characteristics of PC6 differ from those of the other pins of Port C.
	If the RSTDISBL Fuse is unprogrammed, PC6 is used as a Reset input. A low level on this pin for longer than the minimum pulse length will generate a Reset, even if the clock is not running. The minimum pulse length is given in Table 15 on page 36. Shorter pulses are not guaranteed to generate a Reset.
	The various special features of Port C are elaborated on page 59.
Port D (PD7PD0)	Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port D output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port D pins that are externally pulled low will source current if the pull-up resistors are activated. The Port D pins are tri-stated when a reset condition becomes active, even if the clock is not running.
	Port D also serves the functions of various special features of the ATmega8 as listed on page 61.
RESET	Reset input. A low level on this pin for longer than the minimum pulse length will gener- ate a reset, even if the clock is not running. The minimum pulse length is given in Table 15 on page 36. Shorter pulses are not guaranteed to generate a reset.





AVCC	AVCC is the supply voltage pin for the A/D Converter, Port C (30), and ADC (76). It should be externally connected to $V_{CC}$ , even if the ADC is not used. If the ADC is used, it should be connected to $V_{CC}$ through a low-pass filter. Note that Port C (54) use digital supply voltage, $V_{CC}$ .
AREF	AREF is the analog reference pin for the A/D Converter.
ADC76 (TQFP and MLF Package Only)	In the TQFP and MLF package, ADC76 serve as analog inputs to the A/D converter. These pins are powered from the analog supply and serve as 10-bit ADC channels.

# **Register Summary**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
0x3F (0x5F)	SREG	I	т	н	S	V	N	Z	С	9
0x3E (0x5E)	SPH	-	-	-	-	-	SP10	SP9	SP8	11
0x3D (0x5D)	SPL	SP7	SP6	SP5	SP4	SP3	SP2	SP1	SP0	11
0x3C (0x5C)	Reserved					•		•		
0x3B (0x5B)	GICR	INT1	INT0	-	-	-	-	IVSEL	IVCE	47, 65
0x3A (0x5A)	GIFR	INTF1	INTF0	-	-	-	-	-	-	66
0x39 (0x59)	TIMSK	OCIE2	TOIE2	TICIE1	OCIE1A	OCIE1B	TOIE1	-	TOIE0	70, 100, 120
0x38 (0x58)	TIFR	OCF2	TOV2	ICF1	OCF1A	OCF1B	TOV1	-	TOV0	71, 101, 120
0x37 (0x57)	SPMCR	SPMIE	RWWSB	-	RWWSRE	BLBSET	PGWRT	PGERS	SPMEN	210
0x36 (0x56)	TWCR	TWINT	TWEA	TWSTA	TWSTO	TWWC	TWEN	-	TWIE	168
0x35 (0x55)	MCUCR	SE	SM2	SM1	SM0	ISC11	ISC10	ISC01	ISC00	31, 64
0x34 (0x54)	MCUCSR	-	-	-	-	WDRF	BORF	EXTRF	PORF	39
0x33 (0x53)	TCCR0	-	-	-	-	-	CS02	CS01	CS00	70
0x32 (0x52)	TCNT0				Timer/Cou	inter0 (8 Bits)				70
0x31 (0x51)	OSCCAL				Oscillator Cal	ibration Register				29
0x30 (0x50)	SFIOR	-	-	-	-	ACME	PUD	PSR2	PSR10	56, 73, 121, 190
0x2F (0x4F)	TCCR1A	COM1A1	COM1A0	COM1B1	COM1B0	FOC1A	FOC1B	WGM11	WGM10	95
0x2E (0x4E)	TCCR1B	ICNC1	ICES1	-	WGM13	WGM12	CS12	CS11	CS10	98
0x2D (0x4D)	TCNT1H			Tim	er/Counter1 – Co	unter Register Hi	gh byte			99
0x2C (0x4C)	TCNT1L				er/Counter1 - Co	•				99
0x2B (0x4B)	OCR1AH				unter1 – Output C		• •			99
0x2A (0x4A)	OCR1AL				unter1 – Output (					99
0x29 (0x49)	OCR1BH			Timer/Co	unter1 – Output C	Compare Register	r B High byte			99
0x28 (0x48)	OCR1BL			Timer/Co	unter1 – Output (	Compare Registe	r B Low byte			99
0x27 (0x47)	ICR1H			Timer/	Counter1 – Input	Capture Register	High byte			100
0x26 (0x46)	ICR1L		1	1	Counter1 – Input	1	1 1	i	<del>.</del>	100
0x25 (0x45)	TCCR2	FOC2	WGM20	COM21	COM20	WGM21	CS22	CS21	CS20	115
0x24 (0x44)	TCNT2					inter2 (8 Bits)				117
0x23 (0x43)	OCR2		1	Tii	mer/Counter2 Ou	tput Compare Re	Ĩ.	1		117
0x22 (0x42)	ASSR	-	-	-	-	AS2	TCN2UB	OCR2UB	TCR2UB	117
0x21 (0x41)	WDTCR	-	-	-	WDCE	WDE	WDP2	WDP1	WDP0	41
0x20 <sup>(1)</sup> (0x40) <sup>(1)</sup>	UBRRH	URSEL	-	-	-			R[11:8]	[	155
. ,	UCSRC	URSEL	UMSEL	UPM1	UPM0	USBS	UCSZ1	UCSZ0	UCPOL	153
0x1F (0x3F)	EEARH	-	-	-	-	-	-	-	EEAR8	18
0x1E (0x3E)	EEARL	EEAR7	EEAR6	EEAR5	EEAR4	EEAR3	EEAR2	EEAR1	EEAR0	18
0x1D (0x3D)	EEDR					Data Register				18
0x1C (0x3C)	EECR	-	-	-	-	EERIE	EEMWE	EEWE	EERE	18
0x1B (0x3B)	Reserved	-								
0x1A (0x3A) 0x19 (0x39)	Reserved Reserved	-								
( )	PORTB	PORTB7	PORTB6	PORTB5	PORTB4	PORTB3	PORTB2	PORTB1	PORTB0	63
0x18 (0x38) 0x17 (0x37)	DDRB	DDB7	DDB6	DDB5	DDB4	DDB3	DDB2	DDB1	DDB0	63
0x17 (0x37) 0x16 (0x36)	PINB	PINB7	PINB6	PINB5	PINB4	PINB3	PINB2	PINB1	PINB0	63
0x16 (0x36) 0x15 (0x35)	PIND	- PIND7	PINB6 PORTC6	PINDO PORTC5	PINB4 PORTC4	PINE3 PORTC3	PINB2 PORTC2	PINBT PORTC1	PINBU PORTC0	63
0x13 (0x33) 0x14 (0x34)	DDRC	_	DDC6	DDC5	DDC4	DDC3	DDC2	DDC1	DDC0	63
0x13 (0x33)	PINC	_	PINC6	PINC5	PINC4	PINC3	PINC2	PINC1	PINC0	63
0x13 (0x33) 0x12 (0x32)	PORTD	PORTD7	PORTD6	PORTD5	PORTD4	PINC3 PORTD3	PORTD2	PORTD1	PORTDO	63
0x12 (0x32) 0x11 (0x31)	DDRD	DDD7	DDD6	DDD5	DDD4	DDD3	DDD2	DDD1	DDD0	63
0x10 (0x30)	PIND	PIND7	PIND6	PIND5	PIND4	PIND3	PIND2	PIND1	PIND0	63
0x0F (0x2F)	SPDR		1 1100	1 1105		ta Register	1 1102		1 1100	128
0x0E (0x2E)	SPSR	SPIF	WCOL	_		_	_	_	SPI2X	128
0x0D (0x2D)	SPCR	SPIE	SPE	DORD	MSTR	CPOL	CPHA	SPR1	SPR0	126
0x0C (0x2C)	UDR	0.12		2010		Data Register		0.111	0.110	150
0x0B (0x2B)	UCSRA	RXC	TXC	UDRE	FE	DOR	PE	U2X	MPCM	151
	UCSRB	RXCIE	TXCIE	UDRIE	RXEN	TXEN	UCSZ2	RXB8	TXB8	152
( )					USART Baud Ra					155
0x0A (0x2A)	UBRRL		1		ACI	ACIE	ACIC	ACIS1	ACIS0	191
0x0A (0x2A) 0x09 (0x29)	UBRRL ACSR	ACD	ACBG	ACO						202
0x0A (0x2A)	ACSR	ACD REFS1	ACBG REFS0	ACO ADLAR	-	MUX3	MUX2	MUX1	IVIUXU	
0x0A (0x2A) 0x09 (0x29) 0x08 (0x28) 0x07 (0x27)	ACSR ADMUX	REFS1	REFS0	ADLAR	– ADIF	MUX3 ADIE	MUX2 ADPS2	MUX1 ADPS1	MUX0 ADPS0	
0x0A (0x2A) 0x09 (0x29) 0x08 (0x28) 0x07 (0x27) 0x06 (0x26)	ACSR ADMUX ADCSRA				– ADIF	ADIE	MUX2 ADPS2	ADPS1	ADPS0	204
0x0A (0x2A)   0x09 (0x29)   0x08 (0x28)   0x07 (0x27)   0x06 (0x26)   0x05 (0x25)	ACSR ADMUX ADCSRA ADCH	REFS1	REFS0	ADLAR	– ADIF ADC Data Re	ADIE egister High byte				204 205
0x0A (0x2A) 0x09 (0x29) 0x08 (0x28) 0x07 (0x27) 0x06 (0x26)	ACSR ADMUX ADCSRA	REFS1	REFS0	ADLAR ADFR	– ADIF ADC Data Re	ADIE egister High byte egister Low byte	ADPS2			204





## **Register Summary (Continued)**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
0x01 (0x21)	TWSR	TWS7	TWS6	TWS5	TWS4	TWS3	-	TWPS1	TWPS0	170
0x00 (0x20)	TWBR		Two-wire Serial Interface Bit Rate Register						168	

Notes: 1. Refer to the USART description for details on how to access UBRRH and UCSRC.

2. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.

3. Some of the Status Flags are cleared by writing a logical one to them. Note that the CBI and SBI instructions will operate on all bits in the I/O Register, writing a one back into any flag read as set, thus clearing the flag. The CBI and SBI instructions work with registers 0x00 to 0x1F only.

# Instruction Set Summary

Mnemonics	Operands	Description	Operation	Flags	#Clocks
ARITHMETIC AND L	OGIC INSTRUCTIONS	8			
ADD	Rd, Rr	Add two Registers	$Rd \leftarrow Rd + Rr$	Z,C,N,V,H	1
ADC	Rd, Rr	Add with Carry two Registers	$Rd \gets Rd + Rr + C$	Z,C,N,V,H	1
ADIW	Rdl,K	Add Immediate to Word	$Rdh:Rdl \gets Rdh:Rdl + K$	Z,C,N,V,S	2
SUB	Rd, Rr	Subtract two Registers	$Rd \leftarrow Rd - Rr$	Z,C,N,V,H	1
SUBI	Rd, K	Subtract Constant from Register	$Rd \gets Rd - K$	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with Carry two Registers	$Rd \gets Rd - Rr - C$	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with Carry Constant from Reg.	$Rd \gets Rd - K - C$	Z,C,N,V,H	1
SBIW	Rdl,K	Subtract Immediate from Word	$Rdh:\!Rdl \gets Rdh:\!Rdl \text{ - }K$	Z,C,N,V,S	2
AND	Rd, Rr	Logical AND Registers	$Rd \gets Rd \bullet Rr$	Z,N,V	1
ANDI	Rd, K	Logical AND Register and Constant	$Rd \gets Rd \bullet K$	Z,N,V	1
OR	Rd, Rr	Logical OR Registers	$Rd \leftarrow Rd \lor Rr$	Z,N,V	1
ORI	Rd, K	Logical OR Register and Constant	$Rd \gets Rd \lor K$	Z,N,V	1
EOR	Rd, Rr	Exclusive OR Registers	$Rd \gets Rd \oplus Rr$	Z,N,V	1
COM	Rd	One's Complement	$Rd \gets 0xFF - Rd$	Z,C,N,V	1
NEG	Rd	Two's Complement	$Rd \leftarrow 0x00 - Rd$	Z,C,N,V,H	1
SBR	Rd,K	Set Bit(s) in Register	$Rd \gets Rd \lor K$	Z,N,V	1
CBR	Rd,K	Clear Bit(s) in Register	$Rd \gets Rd \bullet (0xFF -K)$	Z,N,V	1
INC	Rd	Increment	$Rd \leftarrow Rd + 1$	Z,N,V	1
DEC	Rd	Decrement	$Rd \leftarrow Rd - 1$	Z,N,V	1
TST	Rd	Test for Zero or Minus	$Rd \leftarrow Rd \bullet Rd$	Z,N,V	1
CLR	Rd	Clear Register	$Rd  \leftarrow Rd \oplus Rd$	Z,N,V	1
SER	Rd	Set Register	$Rd \gets 0xFF$	None	1
MUL	Rd, Rr	Multiply Unsigned	$R1:R0 \leftarrow Rd x Rr$	Z,C	2
MULS	Rd, Rr	Multiply Signed	$R1:R0 \leftarrow Rd x Rr$	Z,C	2
MULSU	Rd, Rr	Multiply Signed with Unsigned	$R1:R0 \leftarrow Rd x Rr$	Z,C	2
FMUL	Rd, Rr	Fractional Multiply Unsigned	$R1:R0 \leftarrow (Rd \times Rr) << 1$	Z,C	2
FMULS	Rd, Rr	Fractional Multiply Signed	$R1:R0 \leftarrow (Rd \times Rr) << 1$	Z,C	2
FMULSU	Rd, Rr	Fractional Multiply Signed with Unsigned	$R1:R0 \leftarrow (Rd \times Rr) << 1$	Z,C	2
BRANCH INSTRUCT	TIONS				
RJMP	k	Relative Jump	$PC \leftarrow PC + k + 1$	None	2
IJMP		Indirect Jump to (Z)	$PC \leftarrow Z$	None	2
RCALL	k	Relative Subroutine Call	$PC \leftarrow PC + k + 1$	None	3
ICALL		Indirect Call to (Z)	$PC \leftarrow Z$	None	3
RET		Subroutine Return	$PC \leftarrow STACK$	None	4
RETI		Interrupt Return	$PC \leftarrow STACK$	1	4
CPSE	Rd,Rr	Compare, Skip if Equal	if $(Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$	None	1/2/3
CP	Rd,Rr	Compare	Rd – Rr	Z, N,V,C,H	1
CPC	Rd,Rr	Compare with Carry	Rd – Rr – C	Z, N,V,C,H	1
CPI	Rd,K	Compare Register with Immediate	Rd – K	Z, N,V,C,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b)=0) PC $\leftarrow$ PC + 2 or 3	None	1/2/3
SBRS	Rr, b	Skip if Bit in Register is Set	if (Rr(b)=1) PC $\leftarrow$ PC + 2 or 3	None	1/2/3
SBIC	P, b	Skip if Bit in I/O Register Cleared	if (P(b)=0) PC $\leftarrow$ PC + 2 or 3	None	1/2/3
SBIS	P, b	Skip if Bit in I/O Register is Set	if (P(b)=1) PC $\leftarrow$ PC + 2 or 3	None	1/2/3
BRBS	s, k	Branch if Status Flag Set	if $(SREG(s) = 1)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRBC	s, k	Branch if Status Flag Cleared	if $(SREG(s) = 0)$ then $PC \leftarrow PC + k + 1$	None	1/2
BREQ	k	Branch if Equal	if (Z = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRNE	k	Branch if Not Equal	if (Z = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRCS	k	Branch if Carry Set	if (C = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRCC	k	Branch if Carry Cleared	if (C = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRSH	k	Branch if Same or Higher	if (C = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRLO	k	Branch if Lower	if (C = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRMI	k	Branch if Minus	if (N = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRPL	k	Branch if Plus	if (N = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRGE	k	Branch if Greater or Equal, Signed	if (N $\oplus$ V= 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRLT	k	Branch if Less Than Zero, Signed	if (N $\oplus$ V= 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRHS	k	Branch if Half Carry Flag Set	if (H = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRHC	k	Branch if Half Carry Flag Cleared	if (H = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRTS	k	Branch if T Flag Set	if (T = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRTC	k	Branch if T Flag Cleared	if $(T = 0)$ then PC $\leftarrow$ PC + k + 1	None	1/2
					1/0
BRVS	k	Branch if Overflow Flag is Set	if (V = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
	k k	Branch if Overflow Flag is Set Branch if Overflow Flag is Cleared	if (V = 1) then PC $\leftarrow$ PC + k + 1 if (V = 0) then PC $\leftarrow$ PC + k + 1	None None	1/2





BRIE	k	Branch if Interrupt Enabled	if ( I = 1) then PC $\leftarrow$ PC + k + 1	None	1 / 2
BRID	k	Branch if Interrupt Disabled	if ( I = 0) then $PC \leftarrow PC + k + 1$	None	1/2
DATA TRANSF	ER INSTRUCTIONS				
MOV	Rd, Rr	Move Between Registers	$Rd \leftarrow Rr$	None	1
MOVW	Rd, Rr	Copy Register Word	$Rd\text{+}1:Rd \leftarrow Rr\text{+}1:Rr$	None	1
LDI	Rd, K	Load Immediate	$Rd  \leftarrow K$	None	1
LD	Rd, X	Load Indirect	$Rd \leftarrow (X)$	None	2
LD	Rd, X+	Load Indirect and Post-Inc.	$Rd \leftarrow (X), X \leftarrow X + 1$	None	2
LD	Rd, - X	Load Indirect and Pre-Dec.	$X \leftarrow X - 1, Rd \leftarrow (X)$	None	2
LD	Rd, Y	Load Indirect	$Rd \leftarrow (Y)$	None	2
LD	Rd, Y+	Load Indirect and Post-Inc.	$Rd \leftarrow (Y), Y \leftarrow Y + 1$	None	2
LD	Rd, - Y	Load Indirect and Pre-Dec.	$Y \leftarrow Y - 1, Rd \leftarrow (Y)$	None	2
LDD	Rd,Y+q	Load Indirect with Displacement	$Rd \leftarrow (Y + q)$	None	2
LD	Rd, Z	Load Indirect	$Rd \leftarrow (Z)$	None	2
LD	Rd, Z+	Load Indirect and Post-Inc.	$Rd \leftarrow (Z), Z \leftarrow Z+1$	None	2
LD	Rd, -Z	Load Indirect and Pre-Dec.	$Z \leftarrow Z - 1, Rd \leftarrow (Z)$	None	2
LDD	Rd, Z+q	Load Indirect with Displacement	$Rd \leftarrow (Z + q)$	None	2
LDS	Rd, k	Load Direct from SRAM	$Rd \leftarrow (k)$	None	2
ST	X, Rr	Store Indirect	$(X) \leftarrow Rr$	None	2
ST	X+, Rr	Store Indirect and Post-Inc.	$(X) \leftarrow \operatorname{Rr}, X \leftarrow X + 1$	None	2
ST	- X, Rr	Store Indirect and Pre-Dec.	$X \leftarrow X - 1, (X) \leftarrow Rr$	None	2
ST	Y, Rr	Store Indirect	$(Y) \leftarrow Rr$	None	2
ST	Y+, Rr	Store Indirect and Post-Inc.	$(Y) \leftarrow Rr, Y \leftarrow Y + 1$	None	2
ST	- Y, Rr	Store Indirect and Pre-Dec.	$Y \leftarrow Y - 1, (Y) \leftarrow Rr$	None	2
STD	Y+q,Rr	Store Indirect with Displacement	$(Y + q) \leftarrow Rr$	None	2
ST	Z, Rr	Store Indirect		None	2
ST			$(Z) \leftarrow \operatorname{Rr}$		2
	Z+, Rr	Store Indirect and Post-Inc.	$(Z) \leftarrow \operatorname{Rr}, Z \leftarrow Z + 1$	None	
ST	-Z, Rr	Store Indirect and Pre-Dec.	$Z \leftarrow Z - 1, (Z) \leftarrow Rr$	None	2
STD	Z+q,Rr	Store Indirect with Displacement	$(Z + q) \leftarrow Rr$	None	
STS	k, Rr	Store Direct to SRAM	$(k) \leftarrow Rr$	None	2
LPM	D 1 7	Load Program Memory	$R0 \leftarrow (Z)$	None	3
LPM	Rd, Z	Load Program Memory	$Rd \leftarrow (Z)$	None	3
LPM	Rd, Z+	Load Program Memory and Post-Inc	$Rd \leftarrow (Z), Z \leftarrow Z+1$	None	3
SPM		Store Program Memory	$(Z) \leftarrow R1:R0$	None	-
IN	Rd, P	In Port	$Rd \leftarrow P$	None	1
OUT	P, Rr	Out Port	P ← Rr	None	1
PUSH	Rr	Push Register on Stack		None	2
POP	Rd	Pop Register from Stack	$Rd \leftarrow STACK$	None	2
	EST INSTRUCTIONS			L	<b>1</b>
SBI	P,b	Set Bit in I/O Register	I/O(P,b) ← 1	None	2
CBI	P,b	Clear Bit in I/O Register	$I/O(P,b) \leftarrow 0$	None	2
LSL	Rd	Logical Shift Left	$Rd(n+1) \leftarrow Rd(n), Rd(0) \leftarrow 0$	Z,C,N,V	1
LSR	Rd	Logical Shift Right	$Rd(n) \leftarrow Rd(n+1), Rd(7) \leftarrow 0$	Z,C,N,V	1
ROL	Rd	Rotate Left Through Carry	$Rd(0)\leftarrow C,Rd(n+1)\leftarrow Rd(n),C\leftarrow Rd(7)$	Z,C,N,V	1
ROR	Rd	Rotate Right Through Carry	$Rd(7)\leftarrow C,Rd(n)\leftarrow Rd(n+1),C\leftarrow Rd(0)$	Z,C,N,V	1
ASR	Rd	Arithmetic Shift Right	$Rd(n) \leftarrow Rd(n+1), n=06$	Z,C,N,V	1
SWAP	Rd	Swap Nibbles	Rd(30)←Rd(74),Rd(74)←Rd(30)	None	1
BSET	s	Flag Set	$SREG(s) \leftarrow 1$	SREG(s)	1
BCLR	s	Flag Clear	$SREG(s) \leftarrow 0$	SREG(s)	1
BST	Rr, b	Bit Store from Register to T	$T \leftarrow Rr(b)$	Т	1
BLD	Rd, b	Bit load from T to Register	$Rd(b) \leftarrow T$	None	1
SEC		Set Carry	C ← 1	С	1
CLC		Clear Carry	$C \leftarrow 0$	С	1
SEN		Set Negative Flag	$N \leftarrow 1$	N	1
CLN		Clear Negative Flag	$N \leftarrow O$	N	1
SEZ		Set Zero Flag	Z ← 1	Z	1
CLZ		Clear Zero Flag	$Z \leftarrow 0$	Z	1
SEI		Global Interrupt Enable	I ← 1	I	1
CLI		Global Interrupt Disable	1 ← 0	1	1
SES		Set Signed Test Flag	S ← 1	S	1
CLS		Clear Signed Test Flag	S ← 0	S	1
		Set Twos Complement Overflow.	V ← 1	V	1
SEV					
SEV CLV					1
SEV CLV SET		Clear Twos Complement Overflow Set T in SREG	$V \leftarrow 0$ $T \leftarrow 1$	V T	1

IME

## Instruction Set Summary (Continued)

## Instruction Set Summary (Continued)

CLT		Clear T in SREG	$T \leftarrow 0$	Т	1
SEH		Set Half Carry Flag in SREG	H ← 1	Н	1
CLH		Clear Half Carry Flag in SREG	$H \leftarrow 0$	Н	1
MCU CONTROL I	NSTRUCTIONS				
NOP		No Operation		None	1
SLEEP		Sleep	(see specific descr. for Sleep function)	None	1
WDR		Watchdog Reset	(see specific descr. for WDR/timer)	None	1





## **Ordering Information**

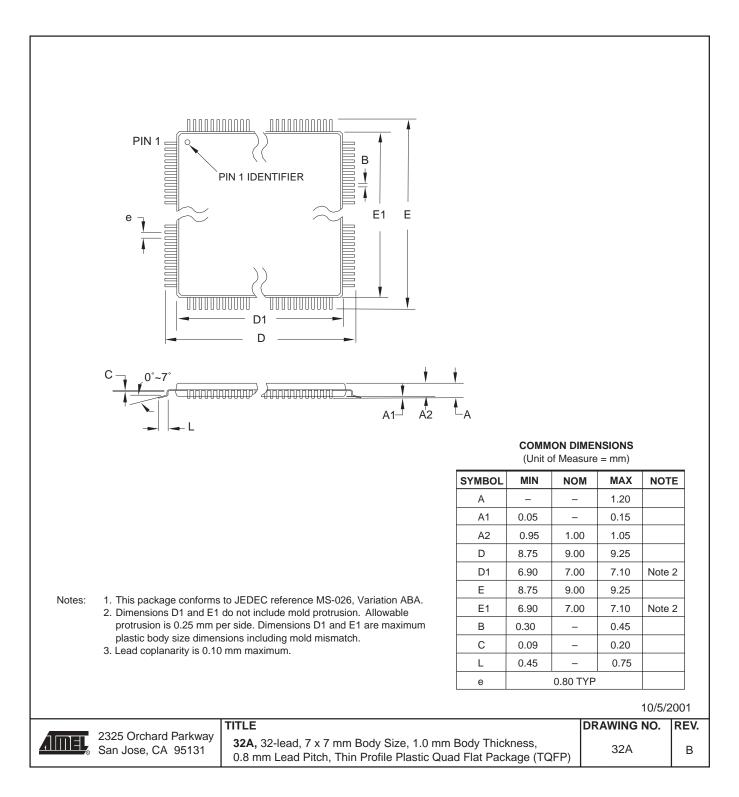
Speed (MHz)	Power Supply	Ordering Code	Package	Operation Range
8	2.7 - 5.5	ATmega8L-8AC	32A	Commercial
		ATmega8L-8PC	28P3	(0°C to 70°C)
		ATmega8L-8MC	32M1-A	
		ATmega8L-8AI	32A	Industrial
		ATmega8L-8PI	28P3	(-40°C to 85°C)
		ATmega8L-8MI	32M1-A	
16	4.5 - 5.5	ATmega8-16AC	32A	Commercial
		ATmega8-16PC	28P3	(0°C to 70°C)
		ATmega8-16MC	32M1-A	
		ATmega8-16AI	32A	Industrial
		ATmega8-16PI	28P3	(-40°C to 85°C)
		ATmega8-16MI	32M1-A	

Note: This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.

	Package Type
32A	32-lead, Thin (1.0 mm) Plastic Quad Flat Package (TQFP)
28P3	28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)
32M1-A	32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50 mm Micro Lead Frame Package (MLF)

## **Packaging Information**

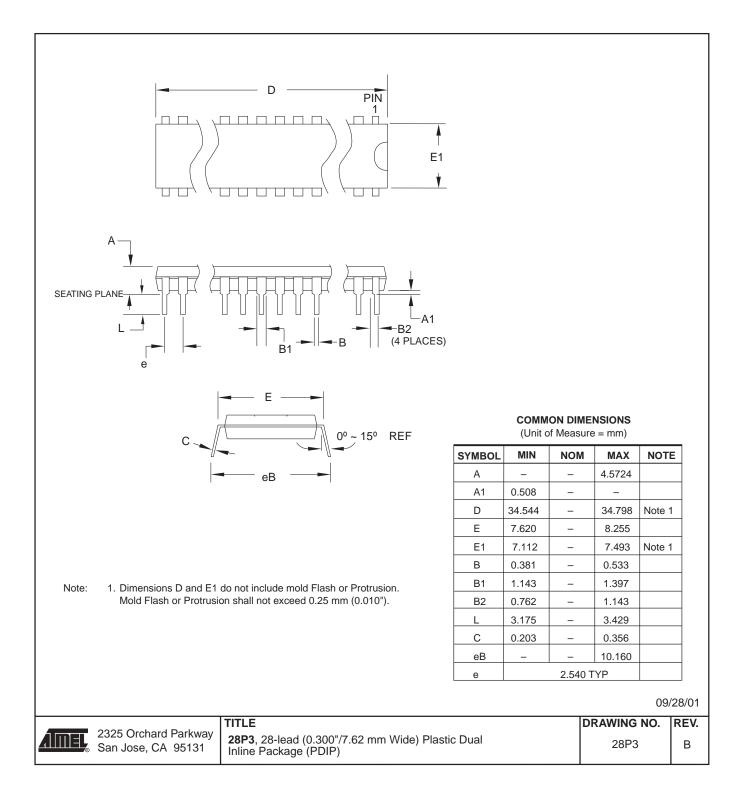
32A



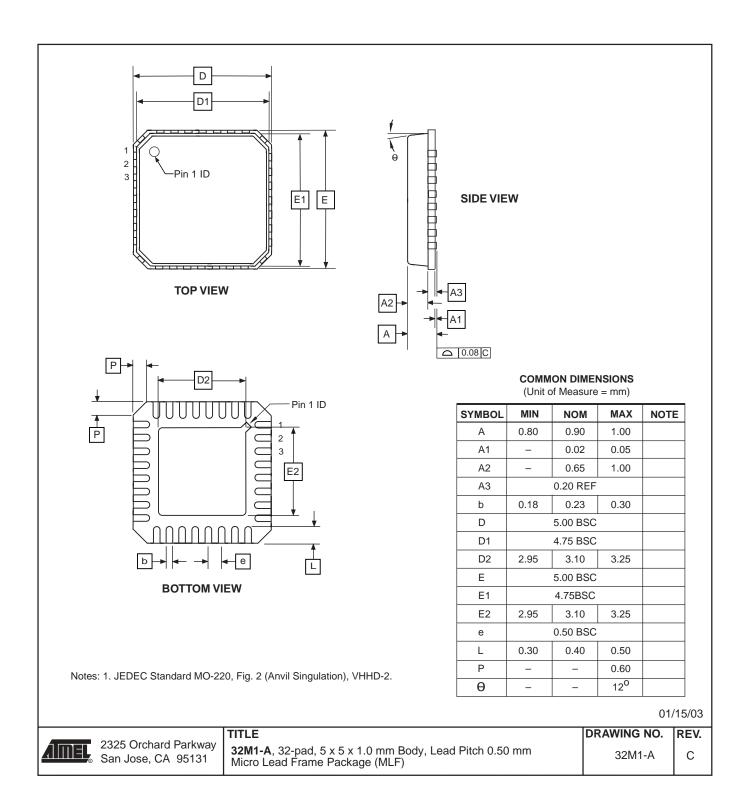




### 28P3



32M1-A







### Erratas

ATmega8 Rev. D, E, F, and G The revision letter in this section refers to the revision of the ATmega8 device.

 CKOPT Does not Enable Internal Capacitors on XTALn/TOSCn Pins when 32 KHz Oscillator is Used to Clock the Asynchronous Timer/Counter2

# 1. CKOPT Does not Enable Internal Capacitors on XTALn/TOSCn Pins when 32 KHz Oscillator is Used to Clock the Asynchronous Timer/Counter2

When the internal RC Oscillator is used as the main clock source, it is possible to run the Timer/Counter2 asynchronously by connecting a 32 KHz Oscillator between XTAL1/TOSC1 and XTAL2/TOSC2. But when the internal RC Oscillator is selected as the main clock source, the CKOPT Fuse does not control the internal capacitors on XTAL1/TOSC1 and XTAL2/TOSC2. As long as there are no capacitors connected to XTAL1/TOSC1 and XTAL2/TOSC2, safe operation of the Oscillator is not guaranteed.

### Problem fix/Workaround

Use external capacitors in the range of 20 - 36 pF on XTAL1/TOSC1 and XTAL2/TOSC2. This will be fixed in ATmega8 Rev. G where the CKOPT Fuse will control internal capacitors also when internal RC Oscillator is selected as main clock source. For ATmega8 Rev. G, CKOPT = 0 (programmed) will enable the internal capacitors on XTAL1 and XTAL2. Customers who want compatibility between Rev. G and older revisions, must ensure that CKOPT is unprogrammed (CKOPT = 1).

## Datasheet Change Log for ATmega8

Changes from Rev. 2486K-08/03 to Rev. 2486L-10/03

Changes from Rev. 2486K-08/03 to Rev. 2486L-10/03 This document contains a log on the changes made to the datasheet for ATmega8.

All page numbers refers to this document.

1. Updated "Calibrated Internal RC Oscillator" on page 28.

All page numbers refers to this document.

- 1. Removed "Preliminary" and TBDs from the datasheet.
- 2. Renamed ICP to ICP1 in the datasheet.
- 3. Removed instructions CALL and JMP from the datasheet.
- 4. Updated  $t_{RST}$  in Table 15 on page 36,  $V_{BG}$  in Table 16 on page 40, Table 100 on page 239 and Table 102 on page 241.
- 5. Replaced text "XTAL1 and XTAL2 should be left unconnected (NC)" after Table 9 in "Calibrated Internal RC Oscillator" on page 28. Added text regarding XTAL1/XTAL2 and CKOPT Fuse in "Timer/Counter Oscillator" on page 30.
- 6. Updated Watchdog Timer code examples in "Timed Sequences for Changing the Configuration of the Watchdog Timer" on page 43.
- 7. Removed bit 4, ADHSM, from "Special Function IO Register SFIOR" on page 56.
- 8. Added note 2 to Figure 103 on page 212.
- 9. Updated item 4 in the "Serial Programming Algorithm" on page 233.
- 10. Added t<sub>WD\_FUSE</sub> to Table 97 on page 234 and updated Read Calibration Byte, Byte 3, in Table 98 on page 235.
- 11. Updated Absolute Maximum Ratings\* and DC Characteristics in "Electrical Characteristics" on page 237.

All page numbers refers to this document.

- 1. Updated V<sub>BOT</sub> values in Table 15 on page 36.
- 2. Updated "ADC Characteristics" on page 243.
- 3. Updated "ATmega8 Typical Characteristics" on page 244.
- 4. Updated "Erratas" on page 16.

Changes from Rev. 2486I-12/02 to Rev. 2486J-02/03

Changes from Rev.

2486J-02/03 to Rev.

2486K-08/03

All page numbers refers to this document.





- 1. Improved the description of "Asynchronous Timer Clock clkASY" on page 24.
- 2. Removed reference to the "Multipurpose Oscillator" application note and the "32 kHz Crystal Oscillator" application note, which do not exist.
- 3. Corrected OCn waveforms in Figure 38 on page 88.
- 4. Various minor Timer 1 corrections.
- 5. Various minor TWI corrections.
- 6. Added note under "Filling the Temporary Buffer (Page Loading)" on page 213 about writing to the EEPROM during an SPM Page load.
- 7. Removed ADHSM completely.
- 8. Added section "EEPROM Write during Power-down Sleep Mode" on page 21.
- 9. Removed XTAL1 and XTAL2 description on page 5 because they were already described as part of "Port B (PB7..PB0) XTAL1/ XTAL2/TOSC1/TOSC2" on page 5.
- 10. Improved the table under "SPI Timing Characteristics" on page 241 and removed the table under "SPI Serial Programming Characteristics" on page 236.
- 11. Corrected PC6 in "Alternate Functions of Port C" on page 59.
- 12. Corrected PB6 and PB7 in "Alternate Functions of Port B" on page 56.
- 13. Corrected 230.4 Mbps to 230.4 kbps under "Examples of Baud Rate Setting" on page 156.
- 14. Added information about PWM symmetry for Timer 2 in "Phase Correct PWM Mode" on page 111.
- 15. Added thick lines around accessible registers in Figure 76 on page 166.
- 16. Changed "will be ignored" to "must be written to zero" for unused Z-pointer bits under "Performing a Page Write" on page 213.
- 17. Added note for RSTDISBL Fuse in Table 87 on page 220.
- 18.Updated drawings in "Packaging Information" on page 13.
- 1. Added errata for Rev D, E, and F on page 16.

Changes from Rev. 2486H-09/02 to Rev. 2486I-12/02

Changes from Rev. 2486G-09/02 to Rev. 2486H-09/02 1. Changed the Endurance on the Flash to 10,000 Write/Erase Cycles.

18 ATmega8(L)

Changes from Rev. 2486F-07/02 to Rev. 2486G-09/02

### Changes from Rev. 2486E-06/02 to Rev. 2486F-07/02

Changes from Rev. 2486D-03/02 to Rev. 2486E-06/02

Changes from Rev. 2486C-03/02 to Rev. 2486D-03/02 All page numbers refers to this document.

1 Updated Table 103, "ADC Characteristics," on page 243.

All page numbers refers to this document.

- 1 Changes in "Digital Input Enable and Sleep Modes" on page 53.
- 2 Addition of OCS2 in "MOSI/OC2 Port B, Bit 3" on page 57.
- 3 The following tables has been updated:

Table 51, "CPOL and CPHA Functionality," on page 129, Table 59, "UCPOL Bit Settings," on page 155, Table 72, "Analog Comparator Multiplexed Input(1)," on page 192, Table 73, "ADC Conversion Time," on page 197, Table 75, "Input Channel Selections," on page 203, and Table 84, "Explanation of Different Variables used in Figure 103 and the Mapping to the Z-pointer," on page 218.

### 5 Changes in "Reading the Calibration Byte" on page 230.

#### 6 Corrected Errors in Cross References.

All page numbers refers to this document.

1 Updated Some Preliminary Test Limits and Characterization Data

The following tables have been updated:

Table 15, "Reset Characteristics," on page 36, Table 16, "Internal Voltage Reference Characteristics," on page 40, DC Characteristics on page 237, Table , "ADC Characteristics," on page 243.

#### 2 Changes in External Clock Frequency

Added the description at the end of "External Clock" on page 30. Added period changing data in Table 99, "External Clock Drive," on page 239.

#### 3 Updated TWI Chapter

More details regarding use of the TWI bit rate prescaler and a Table 65, "TWI Bit Rate Prescaler," on page 170.

All page numbers refers to this document.

### 1 Updated Typical Start-up Times.

The following tables has been updated:

Table 5, "Start-up Times for the Crystal Oscillator Clock Selection," on page 26, Table 6, "Start-up Times for the Low-frequency Crystal Oscillator Clock Selection," on page 26, Table 8, "Start-up Times for the External RC Oscillator Clock Selection," on page 27, and Table 12, "Start-up Times for the External Clock Selection," on page 30.

2 Added "ATmega8 Typical Characteristics" on page 244.





### Changes from Rev. 2486B-12/01 to Rev. 2486C-03/02

All page numbers refers to this document.

#### 1 Updated TWI Chapter.

More details regarding use of the TWI Power-down operation and using the TWI as Master with low TWBRR values are added into the datasheet.

Added the note at the end of the "Bit Rate Generator Unit" on page 167.

Added the description at the end of "Address Match Unit" on page 167.

### 2 Updated Description of OSCCAL Calibration Byte.

In the datasheet, it was not explained how to take advantage of the calibration bytes for 2, 4, and 8 MHz Oscillator selections. This is now added in the following sections:

Improved description of "Oscillator Calibration Register – OSCCAL" on page 29 and "Calibration Byte" on page 221.

### 3 Added Some Preliminary Test Limits and Characterization Data.

Removed some of the TBD's in the following tables and pages:

Table 3 on page 24, Table 15 on page 36, Table 16 on page 40, Table 17 on page 42, "TA = -40xC to 85xC, VCC = 2.7V to 5.5V (unless otherwise noted)" on page 237, Table 99 on page 239, and Table 102 on page 241.

### 4 Updated Programming Figures.

Figure 104 on page 222 and Figure 112 on page 232 are updated to also reflect that AVCC must be connected during Programming mode.

5 Added a Description on how to Enter Parallel Programming Mode if RESET Pin is Disabled or if External Oscillators are Selected.

Added a note in section "Enter Programming Mode" on page 224.



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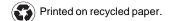
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